MOB: +90 542 882 3029

Website: www.nadimdesign.com

EMail: design@nadimdesign.com



**Nationality: Syrian** 

Living in North Cyprus

# Interior Architect, Architect, Graphic Designer & Web Designer

Madim M. Tatari

#### **ABOUT ME**

Master of Interior Architect
Original Member of Syrian Artists Syndicate since 2014
The Best Graphic Designer of the year 2016 prize by Salsa Jam in North Cyprus
Royal College of Surgeons in Ireland first place design competition award of 2015

### Education:

- "M.A. (Hons)" Degree in Interior Architect Near East University (NEU) Northern Cyprus (2014 - 2016) "Thesis in Progress"
- B.A. (Hons) degree in Interior Design University of Kalamoon (UOK) Syria (2009-2013)
- Certificates in: AutoCaD 2D, 3DMax, Photoshop Syndicate of Engineers in Aleppo (2010)(2011)
- Attended in: Aleppo Drawing Institute (2005-2009)

### Languages:

• Arabic : Mother Tongue

English : FluentTurkish : Fluent

• Russian : Good Knowledge

## AWARDS I GOT:

- THE BEST GRAPHIC DESIGNER OF THE YEAR 2016 By SALSA JAM IN CYPRUS
- 1ST PRIZE DESIGN FOR ST. PATRICK'S DAY POSTCARD 2015 Royal College / Ireland

# Skills and Experiences:

Photoshop:
AutoCaD 2D:
3DMax:
V-ray:
years work experience
years work experience
years work experience
years work experience

V-ray:
Freehand Drawing:
14 years work experience

#### Other Experiences:

Chess Player, Good software/ hardware knowledge. Programs: Word, Excel, PowerPoint, Filmora Video Editor.

## (Interior/ Exterior) Projects:

Till the time, I designed over 80 Projects starting from small detailed furniture and small houses down to huge stations and airports.

#### Some of my projects:

- International Airport of Damascus
- Jockey Club "Northern Cyprus"
- Bakery store "Syria/Aleppo"
- Pizza Store "Cyprus/Lefkosa"
- Club "Cyprus/Lefkosa"
- Cafe Syria/Aleppo

## Graphic Projects:

- Party flyers for many organizations as: (Near East University Events, CyprusBoom, Joy Spell, International Salsa Jam)
- Logos Creator and editor
- Windows Icons Creator and editor
- Personal portrait's editor